

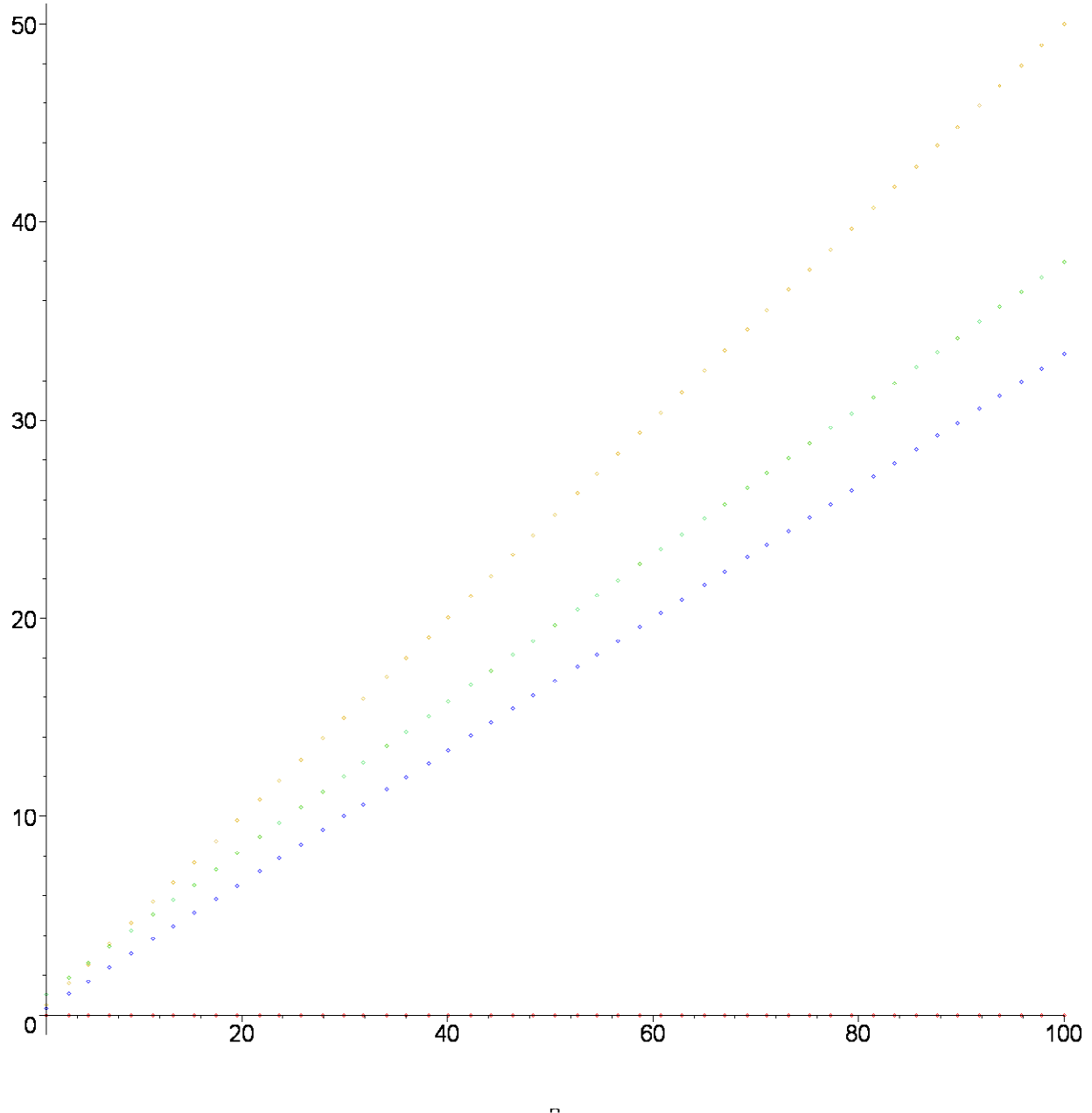
```
[ > restart:
[ > with(plots):with(geometry):
```

Posloupnost $(n!)^{(1/n)}$

Chová se tak, že $(n!)^{(1/n)}$ je pomalejší než $(n/2)$ a rychlejší než $(n/3)$

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[ > plot({0,n/2,n/3,(GAMMA(n+1)^(1/n))},n=1..100,style=point);
```



Přesně platí, že $(n!)^{(1/n)} / n$ konverguje k $1/e$

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[ > Limit(((n!)^(1/n)/(n)),n=infinity)=limit(((n!)^(1/n)/(n)),n=infi
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nity);
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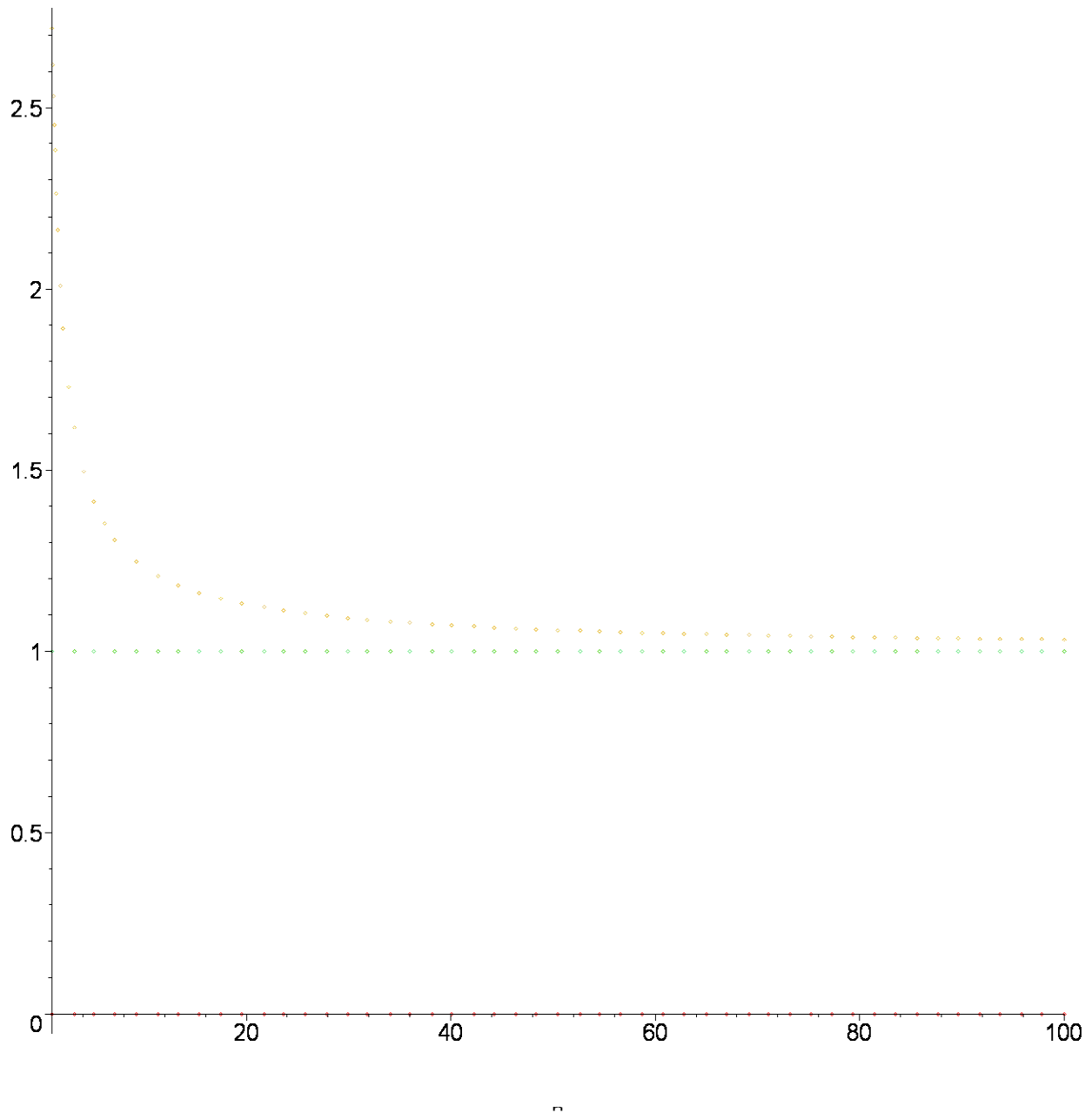
$$\lim_{n \rightarrow \infty} \frac{(n!)^{\left(\frac{1}{n}\right)}}{n} = e^{(-1)}$$

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Posloupnost $(n!)^{\left(\frac{1}{n}\right)} / (n/e)$ konverguje k 1, jak je vidět na grafu

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> plot({0,1,(GAMMA(n+1)^(1/n)/(n/exp(1)))},n=1..100,style=point);
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> aaa:=animate({1,(GAMMA(x+1)^(1/x)/(x/t))},x=1..100,  
t=1..3,numpoints=100):
```

```
> bbb:=animate({1,(GAMMA(x+1)^(1/x)/(x/(4-t)))},x=1..100,  
t=1..3,numpoints=100):
```

```
> set( title="Faktoriál ",w=600,h=600,x=hide,r=hide,bg=image,  
axes=show,align=center,workingPath=installationPath,v="0 1 -1"  
);
```

```
set(title = "Faktoriál ", w = 600, h = 600, x = hide, r = hide, bg = image, axes = show,  
align = geometry:-center, workingPath = installationPath, v = "0 1 -1")
```

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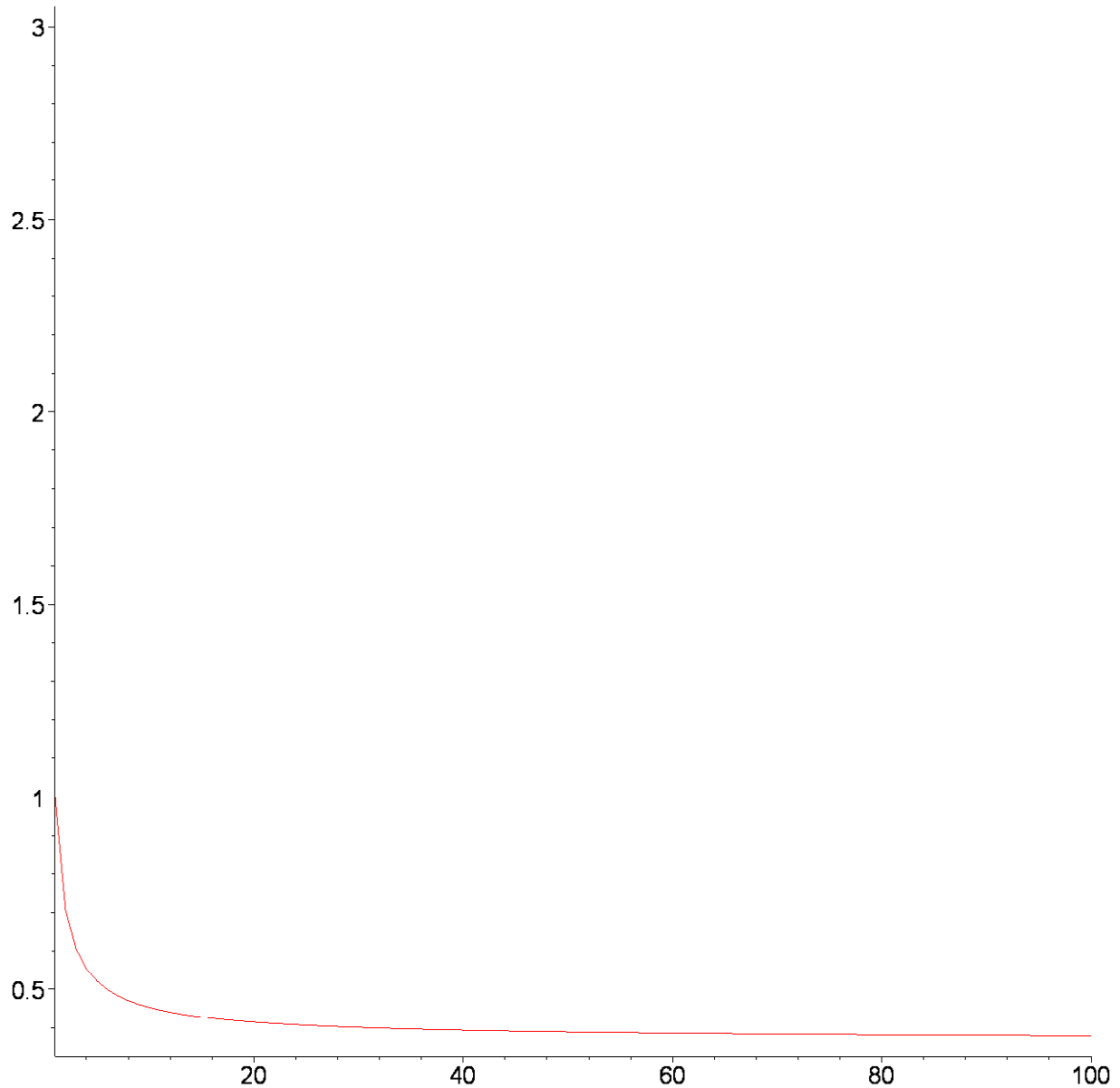
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```
Posloupnost  $(n!)^{\left(\frac{1}{n}\right)}$  /  $(n/t)$  pro  $1 < t < 3$ 
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```
> display(aaa,bbb,insequence=true);
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[>