

```
[> restart;
[> plotsetup(default, plotoptions='axiswidth=1in, axisheight=1in');
```

Zvolte funkci f a zobrazte funkci $g = f'$ spolu s funkcií

$$\frac{f(x+h) - f(x)}{h}$$

pro ruzné hodnoty h . Overte, že

$$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} = g(x)$$

Procedura funguje například pro
 $f(x)=\sin(x)$, $a=0$, $b=2\pi$, $c=-1$, $d=1$
 $f(x)=x^2$, $a=0$, $b=2$, $c=0$, $d=4$
 $f(x)=\arctan(x)$, $a=-2$, $b=2$, $c=-2$, $d=2$

```
[> f:=x->sin(x);
[> a:=0;b:=2*Pi;
[> c:=-1;d:=1;
[> g:=diff(f(x),x);
```

$$f := x \rightarrow \sin(x)$$

$$a := 0$$

$$b := 2 \pi$$

$$c := -1$$

$$d := 1$$

$$g := \cos(x)$$

Jak funguje příkaz Limit a limit vidíme zde (příkaz lim nefunguje):

```
[> Limit((f(x+h)-f(x))/h,h=0) = limit((f(x+h)-f(x))/h,h=0);
```

$$\lim_{h \rightarrow 0} \frac{\sin(x+h) - \sin(x)}{h} = \cos(x)$$

```
[>
```

Musíme nacít knihovny pro ploty:

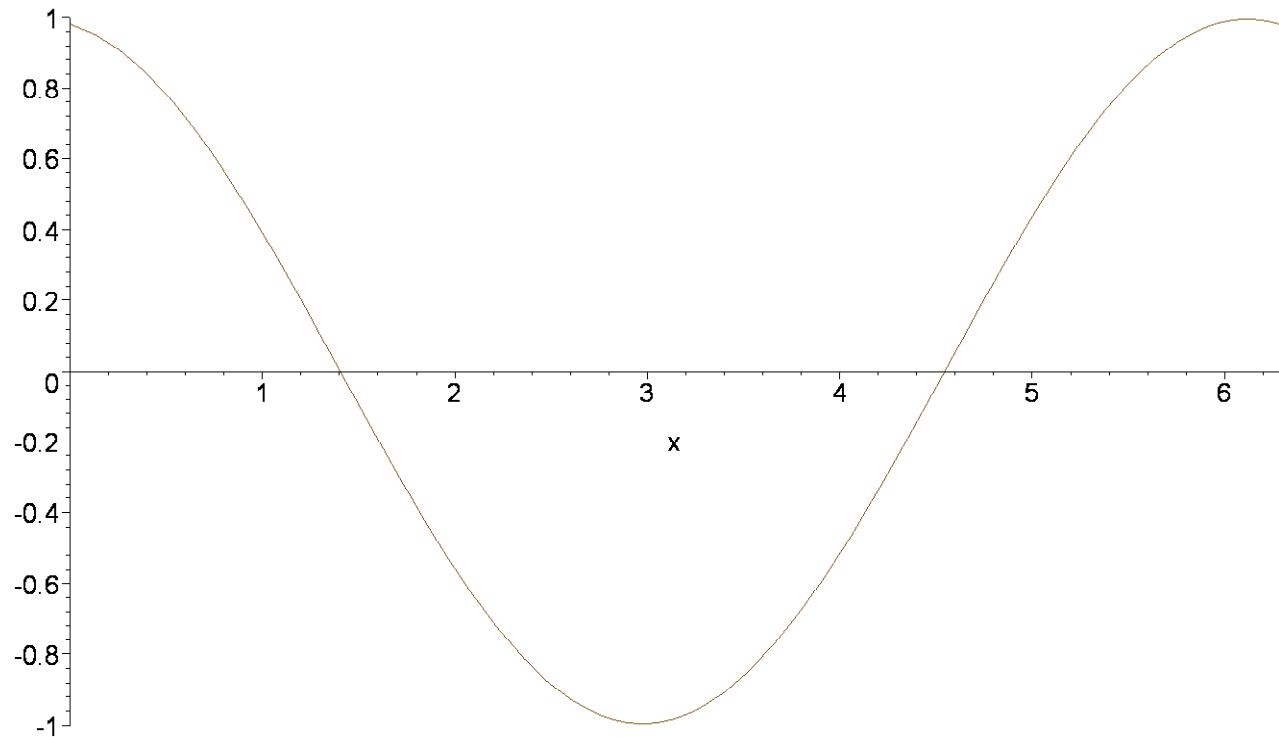
```
[> with(plots):
[>
[> C:=plot(g(x),x=a..b, color=red, thickness=3):
```

```
[>
```

použijeme nahodne barvicky:

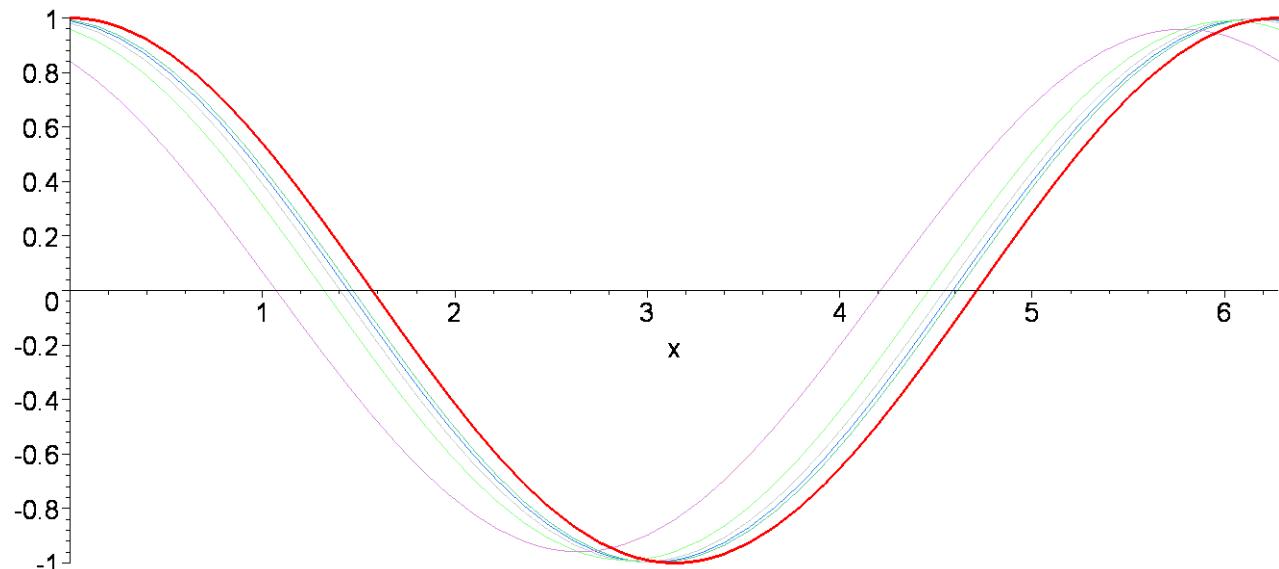
```
[> P:=n->plot((f(x+1/n)-f(x))/(1/n),x=a..b,
[> c..d,color=COLOR(RGB,rand()/10^12,rand()/10^12,rand()/10^12)):
```

```
> P(3);
```



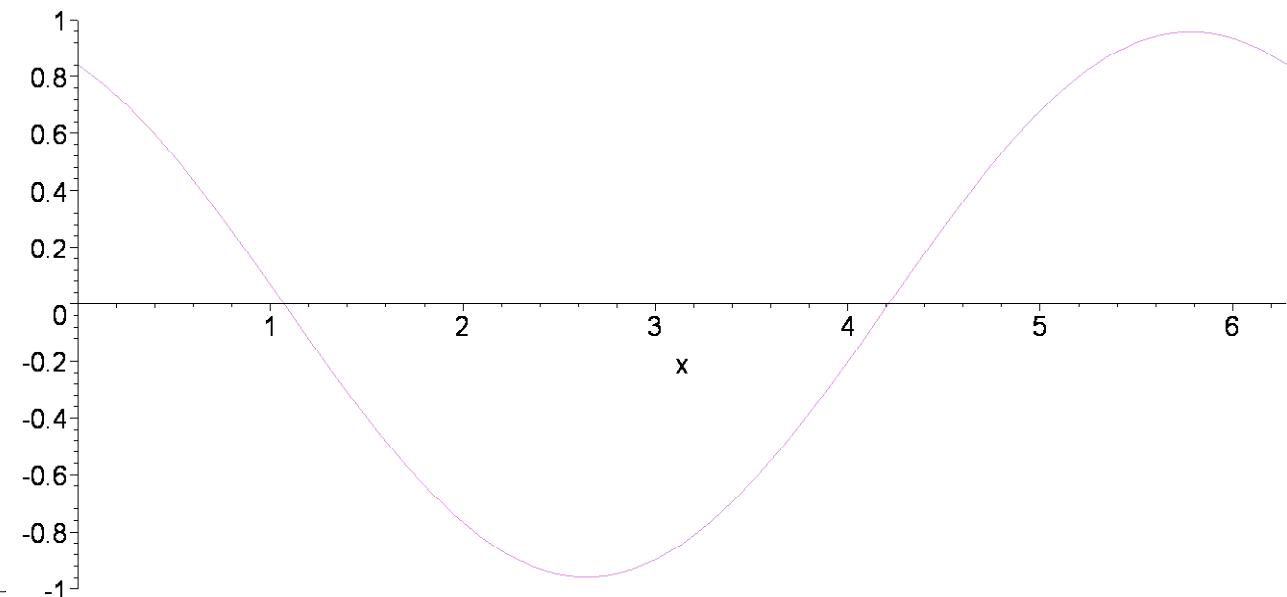
```
> L:=seq(P(n), n=1..5):
```

```
> display(C,L, insequence=false);
```



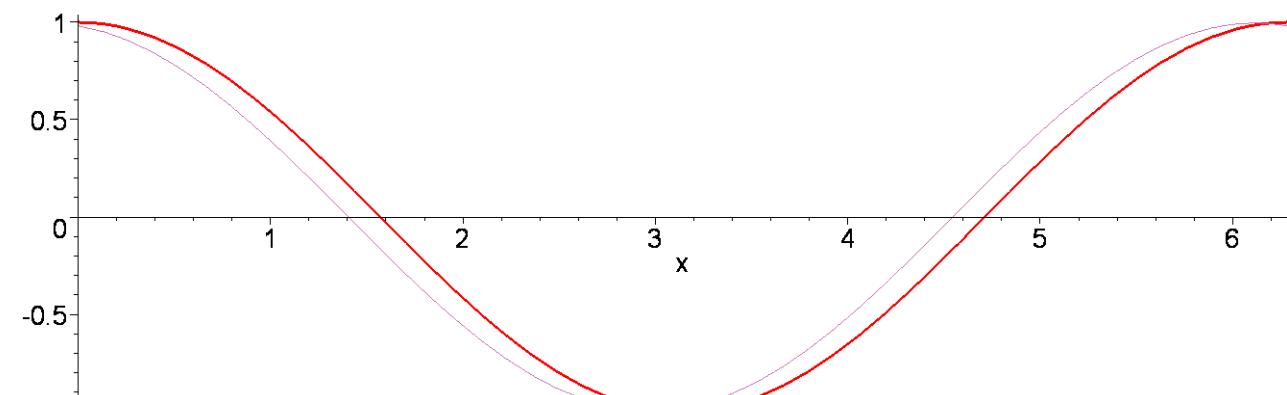
TADY PUJDE O ANIMACI, KLIKNEME NA VYTVORENY PLOT A POUZIVAME
OVLADATKA (PLAY a pod) v horni liste:

```
> display(L,C, insequence=true);
```

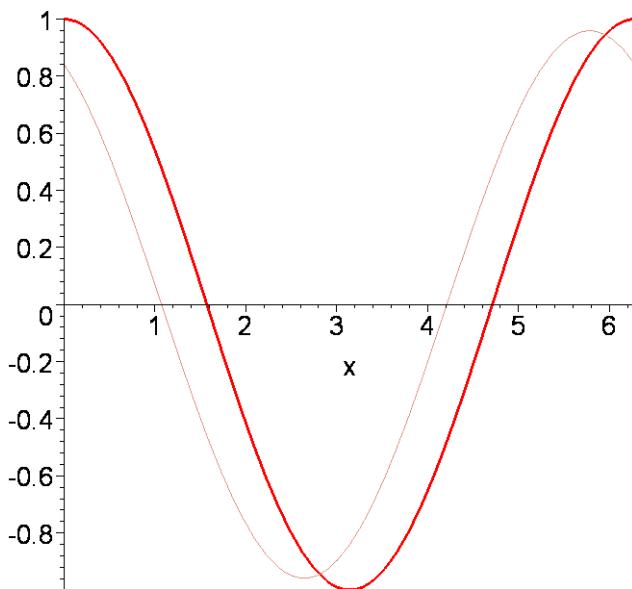


tady udelame dvojice plotu (aproximace s nahodnou barvou a limita tluste cervene):

```
>
> PC:=n->plot({(f(x+1/n)-f(x))/(1/n),g(x)},x=a..b,
  color=[COLOR(RGB,rand()/10^12,rand()/10^12,rand()/10^12),
  red], thickness=[1,3]):
> PC(3);
```



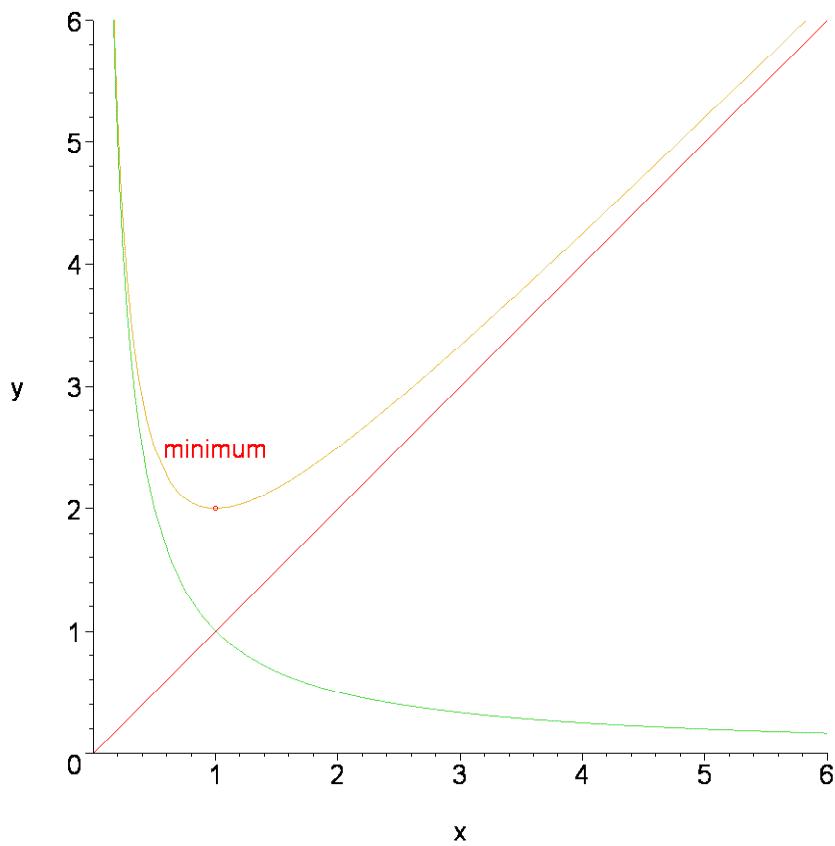
```
> LPC:=seq(PC(n), n=1..5):
> display(LPC, insequence=true);
```



A ZMACKNEME NA GRAF A TLACITKO PLAY :-)
 A muzeme animaci zpomalit (nahore na liste jako u prehravace)

```

>
>
>
>
> with(plots):
> f := x -> x; g := x -> 1/x;
          f:=x->x
          g:=x->1/x
> h := x -> x + 1/x;
          h:=x->x+1/x
> plot1 := plot({f(x), g(x), h(x)}, x=0..6, y=0..6):
> plot2 := plots[textplot]({[1,2.5,`minimum`]}):
> Puntik := [[1,2]]:
> plot3 := plot(Puntik, style=POINT, symbol=CIRCLE):
>
> plots[display]({plot1, plot2, plot3}, scaling=constrained);
  
```



>

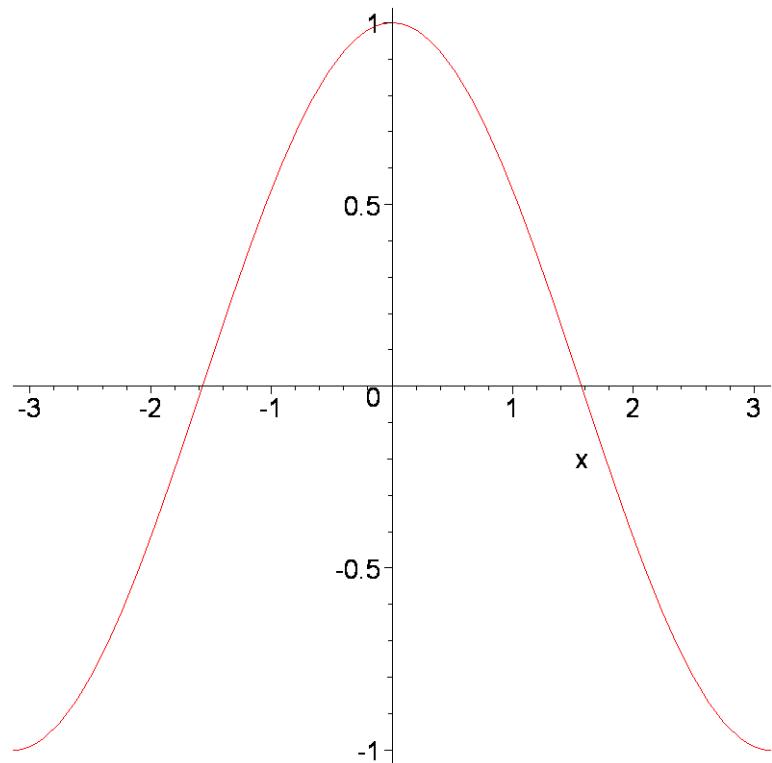
Polynom 10 stupně

$$\sum_{m=0}^5 \frac{(-1)^m x^{(2m)}}{(2m)!} = 1 - \frac{x^2}{2} + \frac{x^4}{4!} - \dots - \frac{x^{10}}{10!}.$$

zadáme Maple V příkazem **sum**:

```
> S := x -> sum((-1)^m*x^(2*m)/((2*m)!), m=0..5);
S := x → ∑ (-1)^m x^(2m)
      m = 0   (2m)!
```

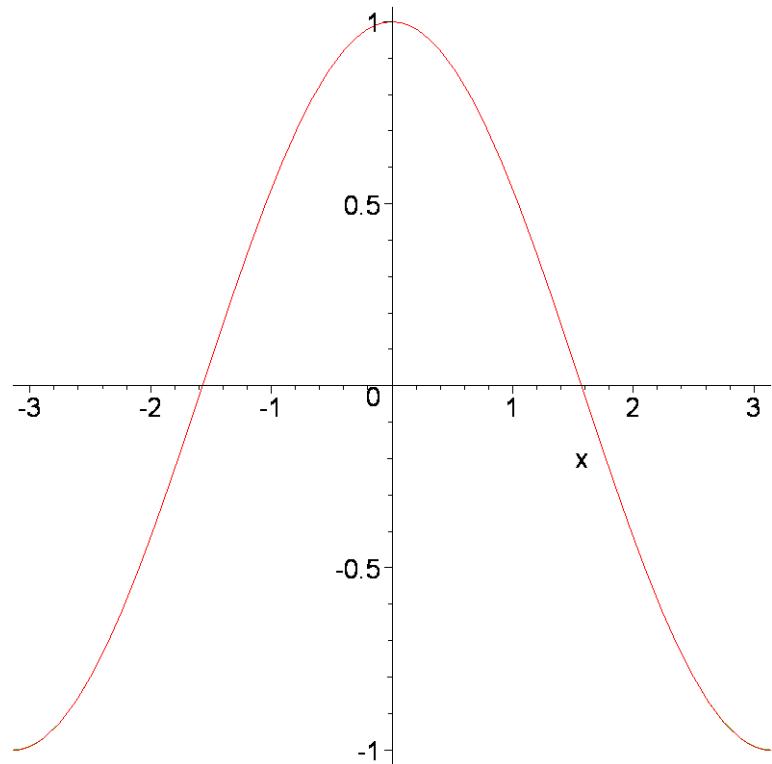
```
> plot(S(x), x=-Pi..Pi);
```



[>

...aha, to asi bude $\cos(x)$, zkusíme to nakreslit společně ...

> **plot({cos(x),s(x)}, x=-Pi..Pi);**



[>

O.K. :-)

[>

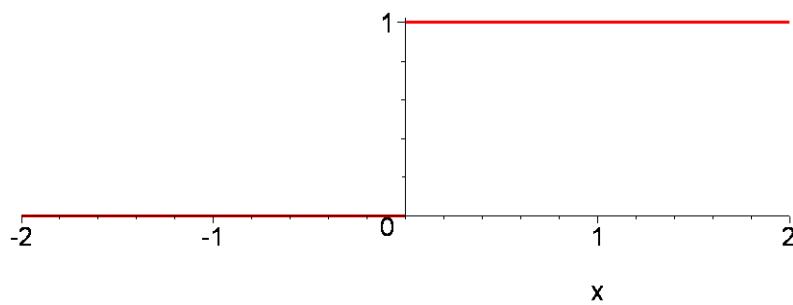
```
[>
```

Heaviside - ova funkce $H(x)$

$$H(x) = 1 \text{ pro } x > 0,$$

$$H(x) = 0 \text{ pro } x < 0.$$

```
> plot(Heaviside(x), x=-2..2, scaling=constrained, ytickmarks=2,  
thickness=3, discont=true);
```



```
> U := t -> piecewise(t<0, 0, t>0, 1);  
U := t → piecewise(t < 0, 0, 0 < t, 1)
```

```
>
```

Maple V pomocí příkazu **convert** pozná, o kterou funkci jde. Zde převede po částech definovanou funkci **abs(x)** do ekvivalentního tvaru pomocí Heaviside-ovy funkce a do definice po castech:

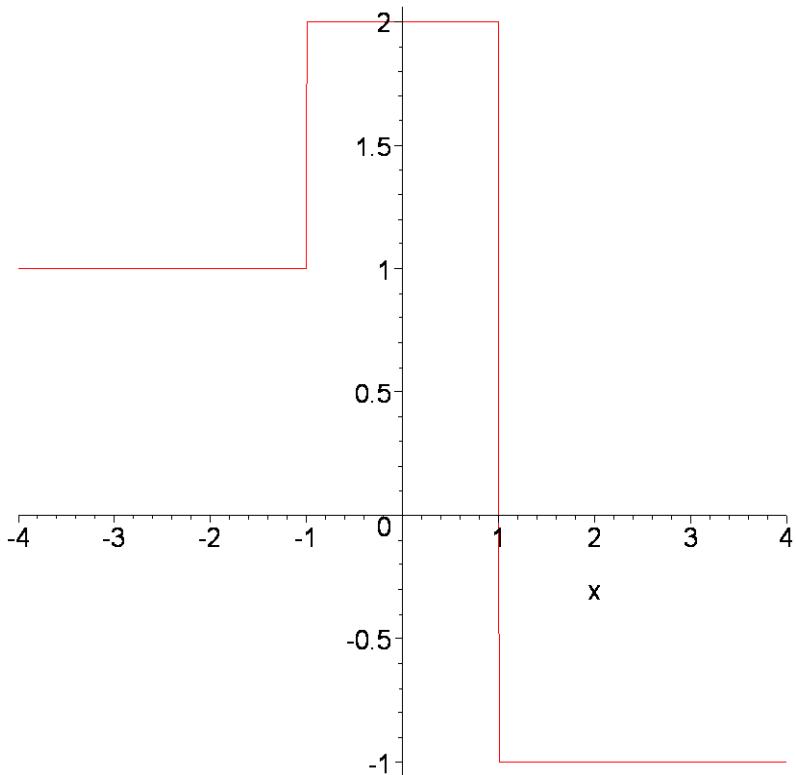
```
> convert(abs(x), Heaviside);  
-x + 2 x Heaviside(x)
```

```
> convert(abs(x), piecewise);  
{ -x | x < 0  
  x | 0 ≤ x
```

```
>
```

```
> f := x -> piecewise( x<-1, 1, x>=-1 and x<1, 2, x>=1, -1);  
f := x → piecewise(x < -1, 1, -1 ≤ x and x < 1, 2, 1 ≤ x, -1)
```

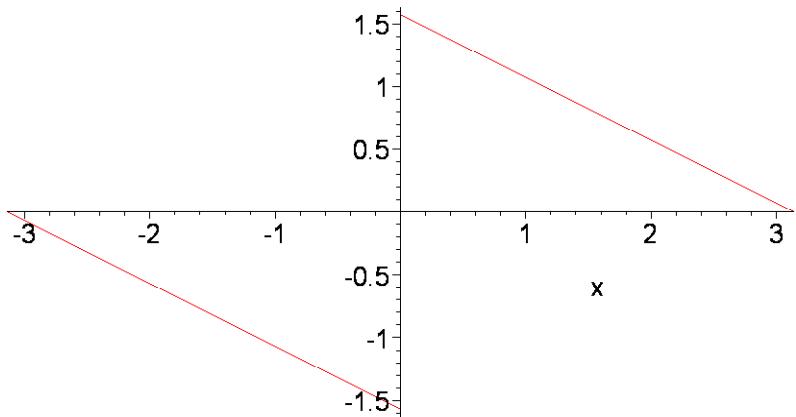
```
> plot(f(x), x=-4..4);
```



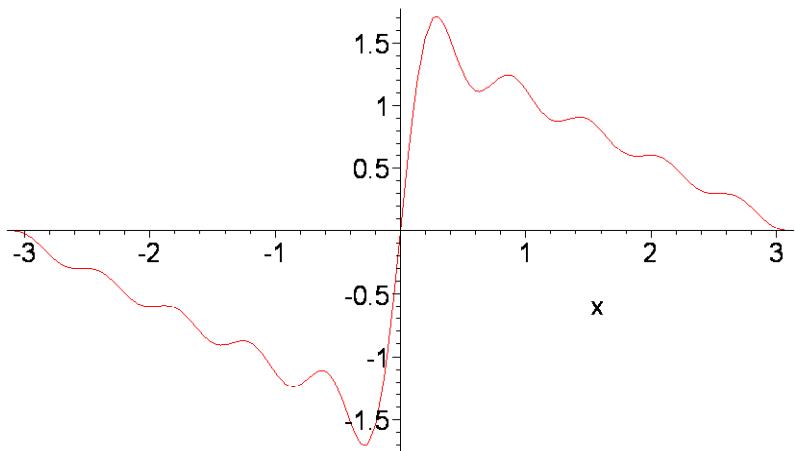
```

>
> convert(f(x), Heaviside, x);
          1 + Heaviside(x + 1) - 3 Heaviside(-1 + x)
> convert(f(x), piecewise, x);
          ⎧ 1      x < -1
          ⎨ 2      x < 1
          ⎩ -1     1 ≤ x
>
>
> f := x -> piecewise( x<0, -(x+Pi)/2, x>=0, (Pi-x)/2 );
          f:=x → piecewise( x < 0, - $\frac{1}{2}x - \frac{\pi}{2}$ , 0 ≤ x,  $\frac{\pi}{2} - \frac{1}{2}x$  )
> convert(f(x), piecewise, x);
          ⎧  $-\frac{x}{2} - \frac{\pi}{2}$       x < 0
          ⎨  $\frac{\pi}{2} - \frac{x}{2}$       0 ≤ x
> plot(f(x), x=-Pi..Pi, scaling=constrained);

```



```
[> k:=10:  
> g:= x->sum(sin(n*x)/n, n=1..k);  
          
$$g := x \rightarrow \sum_{n=1}^k \frac{\sin(nx)}{n}$$
  
> plot(g(x), x=-Pi..Pi, scaling=constrained);
```



```
[>  
>
```

>

Nalezněte největší kladné α takové, že $|x - 2| < \alpha$ implikuje $|x^3 - 8| < 1$.

Vidíme, že pro $x = 2$ je $|x^3 - 8| = 0$, a tak hledáme asi malá α .

Ale pro $x = 3$ je $|x - 2| = 1$ a tedy $|x^3 - 8| = 21 > 1$.

Tedy je $\alpha < 1$.

Sestrojíme graf

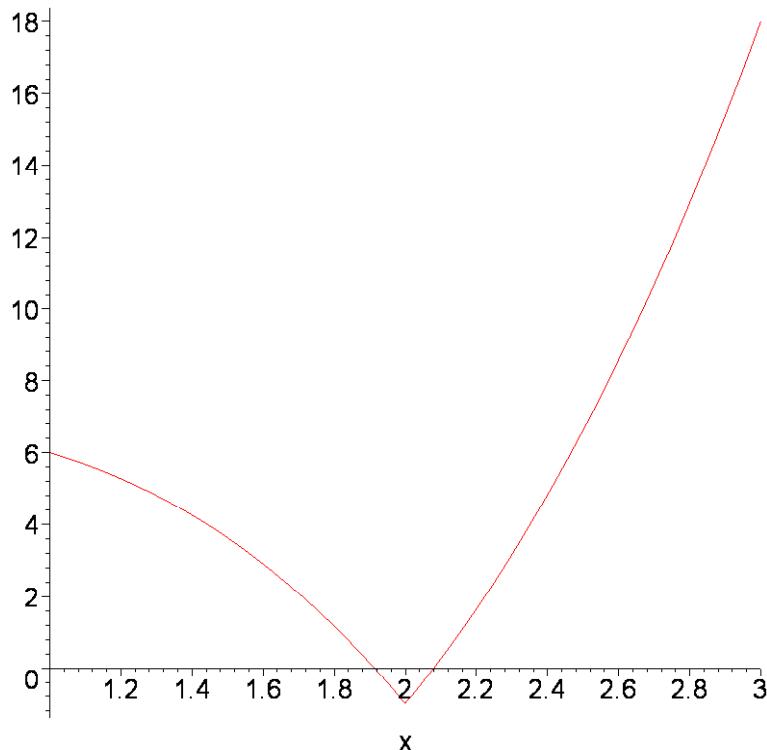
$$f(x) = |x^3 - 8| - 1$$

na intervalu $[1, 3]$.

> **f := x -> abs(x^3-8)-1;**

$$f := x \rightarrow |x^3 - 8| - 1$$

> **plot(f(x), x=1..3);**



>

Tedy $f(x)$ je záporná na malíčkém intervalu okolo $x = 2$.

Pomocí myši zjistíme interval $\sim (1.9, 2.08)$.

Tedy α bude asi menší než $2 - 1.9$ a $2.08 - 2$, tedy asi $.8e-1$

Jaké je přesně α ?

> **solve(f(x)<0, x);**

$$\text{RealRange}(\text{Open}(7^{(1/3)}), \text{Open}(3^{(2/3)}))$$

>

Na intervalu $(7^{(1/3)}, 3^{(2/3)})$ je $f(x) = |x^3 - 8| - 1 < 0$.

Tedy α musí být menší než čísla $7^{\left(\frac{1}{3}\right)} - 2$ a $3^{\left(\frac{2}{3}\right)} - 2$. Pomocí příkazu **min** dostaneme

```
> alpha := min(abs(7^(1/3)-2), abs(3^(2/3)-2));
```

$$\alpha := 3^{\left(\frac{2}{3}\right)} - 2$$

```
> evalf(alpha);
```

$$0.080083823$$

```
>
```

Tedy největší α takové, že $|x - 2| < \alpha$ implikuje $|x^3 - 8| < 1$ je $\alpha = 3^{\left(\frac{2}{3}\right)} - 2$, přibližně .80083823e-1.
To jsme na grafu uviděli rychleji ...

```
>
```

```
>
```

```
>
```

```
>
```

```
>
```

```
>
```